	ART AND DESIGN						
	Objectives Year 1 and Year 2	A1	A2	А3	B1	B2	В3
Artistic techniques	Drawing: Use drawing to share ideas, experiences and imaginations Use a variety of media (pencils, crayons, pastels, charcoal, pen and chalk) to explore line, shape, pattern and colour. Draw figures and objects and begin to understand shading and tone.						
	Painting and Colour: painting to share ideas, experiences and imaginations Know what the primary and secondary colours are (and how to make the secondary colours). Know how to make different shades of a colour by using mixing with black and white. Know the appropriate brush size to use and how to use it. Experiment with different painting techniques: layering, mixed media, adding texture.						
	3D Form: Use sculpture to share ideas, experiences and imaginations Manipulate clay in different ways (roll, knead, shaping) for a variety of purposes, including thumb and coil pots, relief tiles and models. Begin to understand how to join clay using slip and scoring. Experiment with, construct and join recycled, natural and man-made materials.						
	Collage and Textiles: Use a variety of techniques e.g. felt making, appliqué, tie-dying, oil resist, weaving. Create textured collages from different media.						
	Printing: Use a variety of printing techniques: relief, mono-printing, fabric, rubbings, block-printing. Print using a variety of materials, objects and techniques. Design patterns of increasing complexity and repetition.						
	Investigate the work of artists describing similarities/differences						1
raft	Investigate the work of craft makers describing similarities and differences						Ì
nd C ers	Make links between own work and the work of artists' different practices and disciplines]
Artists and Craft Makers	Make links between own work and the work of craft makers' different practices and disciplines						l
rtist N	Evaluate creative works of artists using key vocabulary						
4	Evaluate creative works of craft makers using key vocabulary						
	Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales						·
Exploring and developing ideas	Use ICT						
ing ing	Record and explore ideas from first hand observation, experience and imagination						
alor elop	Ask and answer questions about the starting points for their work and the processes they have used. Develop their ideas.						
Ex	Explore the differences and similarities within the work of artists, craftspeople (different artists from different times and cultures should be explored for most projects).						
Evaluating	Review what they and others have done and say what they think and feel about it						
	Identify what they might change in their current work or develop in their future work						

	ART AND DESIGN						
	Objective Year 3 and Year 4	A1	A2	A3	B1	B2	В
Artistic techniques	Drawing : Experiment with different grades of pencil and other implements. Explore the potential properties of line, tone/shading, pattern, texture, colour and shape. Alter and refine drawing and describe changes using art vocabulary. Draw from imagination, observation and experience. Use sketch books to collect images and information and develop ideas. Annotate sketch books.						
	Painting and Colour: Demonstrate a secure knowledge of primary and secondary colours, warm and cold colours, complementary and harmonising colours. Work on preliminary studies (in sketchbooks) to test media and materials. Create imaginative work form a variety of sources.						
	3D Form: Join clay adequately and work reasonably independently. Make informed choices about the 3D technique chosen. Show an understanding of shape, space and form. Plan, design, make and adapt models. Talk about their work understanding that it has been sculpted, modelled or constructed. Use a variety of materials.						
	Collage and Textiles: Choose collage or textiles as a means of extending work already achieved. Refine and alter ideas and explain choices using an art vocabulary. Collect visual information from a variety of sources, describing with vocabulary based on the visual and tactile elements. Experiments with paste resist. Experiment with a range of media e.g. overlapping, layering etc.						
	Printing: Print using a variety of materials, objects and techniques including layering: relief, mono-printing, fabric, rubbings, block-printing. Talk about the processes used to produce a simple print. Explore pattern and shape, creating designs for printing.						
Artists and Craft Makers	Investigate the work of great artists in history						<u></u>
	Develop an awareness of different kinds of art and craft						
	Analyse the creative works of artists using key vocabulary						<u> </u>
ts ar Mak	Analyse the creative works of craft makers using key vocabulary						<u> </u>
Artist N	Understand the historical development of artists						_
	Understand the historical development of craft makers						<u> </u>
	Understand the cultural development of artists' art form						-
ds as	Understand the cultural development of craft makers' art form						
	Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales						
anc ide	Use ICT						
ing	Select and record from first hand observation, experience and imagination, and explore ideas for different purposes						
Exploring and developing ideas	Question and make thoughtful observations about starting points and select ideas to use in their work						
	Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures (should be explored for most projects).						
ng	Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them						
Evaluating	Adapt their work according to their views and describe how they might develop it further						

	ART AND DESIGN						
	Objectives Year 5 and 6	A1	A2	А3	B1	B2	В3
Artists and Craft Makers	Drawing: Demonstrate a wide variety of ways to make different marks with dry and wet media. Identify artists who have worked in a similar way to their own work. Develop ideas using different or mixed media, using a sketchbook. Manipulate and experiment with the elements of art: line, tone, pattern, texture, form, space, colour and shape. Painting and Colour: Demonstrate a secure knowledge about primary and secondary, warm and cold, complementary and contrasting colours. Create shades and tints using black and white. Choose appropriate paint, paper and implements to adapt and extend their work. Carry out preliminary studies, test media and materials and mix appropriate colours. Work from a variety of sources, Inc. those researched independently. Show an awareness of how paintings are created (composition). 3D Form: Develop skills in using clay Inc. slabs, coils, slips, etc. Describe the different qualities involved in modelling, sculpture and construction. Use recycled, natural and man-made materials to create sculpture. Plan a sculpture through drawing and other preparatory work.						
	Collage and Textiles: Awareness of the potential of the uses of material. Use different techniques, colours and textures etc when designing and making pieces of work. To be expressive and analytical to adapt, extend and justify their work. Experiment with using batik safely. Printing: Explain a few techniques, including the use of poly-blocks, relief, mono and resist printing. Choose the printing method appropriate to task. Build up layers and colours/textures. Organise their work in terms of pattern, repetition, symmetry or random printing styles. Choose inks and overlay colours.						
	Investigate the work of great artists in history Develop an awareness of different kinds of art and craft Analyse the creative works of artists using key vocabulary						
	Analyse the creative works of craft makers using key vocabulary Understand the historical development of artists Understand the historical development of craft makers Understand the cultural development of artists' art form Understand the cultural development of craft makers' art form						
Exploring and developing ideas	Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales Use ICT Select and record from first hand observation, experience and imagination, and explore ideas for different purposes Question and make thoughtful observations about starting points and select ideas and processes to use in their work Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures (should be explored for most						
Evaluating	projects). Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them Adapt their work according to their views and describe how they might develop it further						